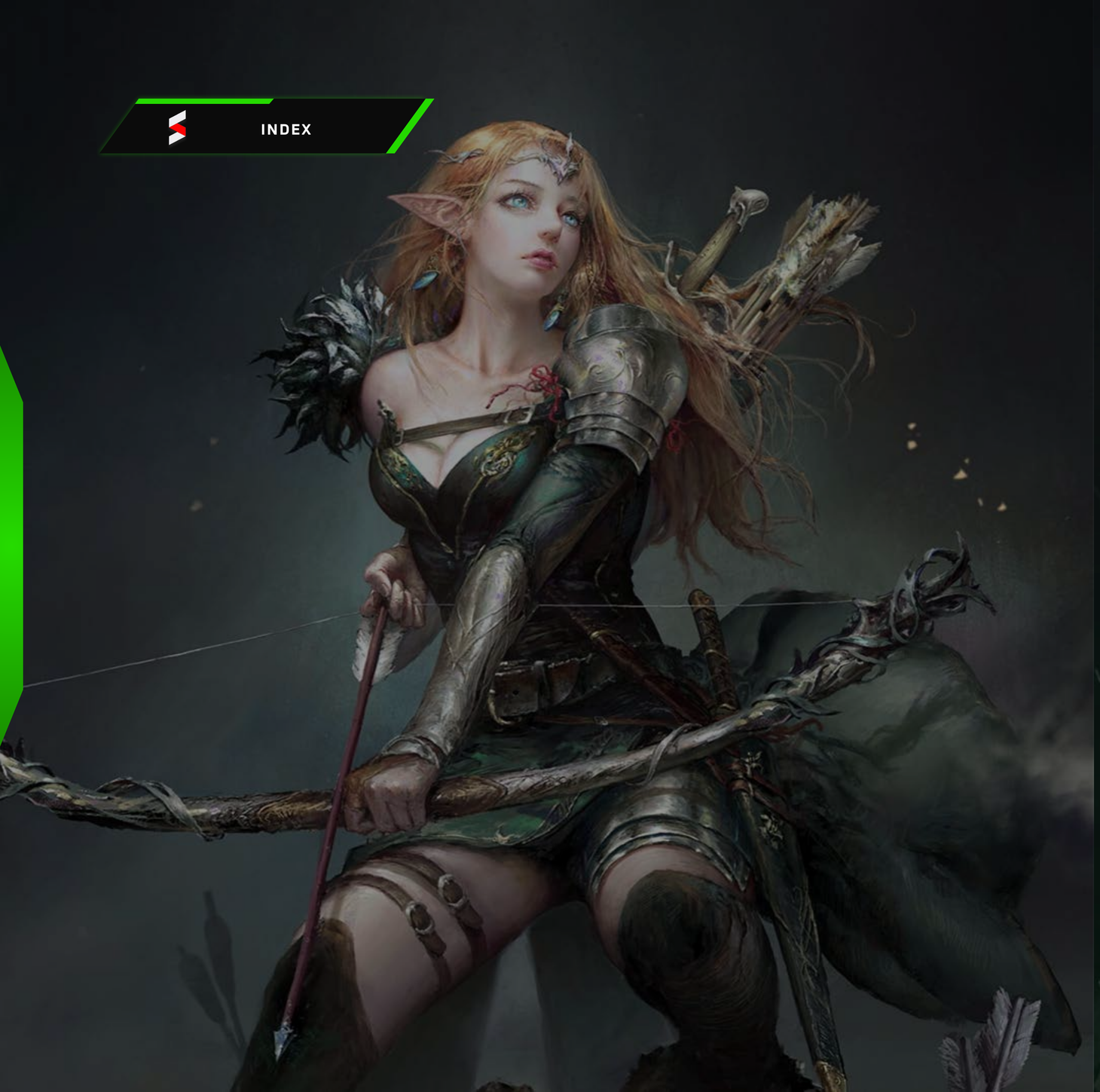
https://lordofdragons.io

LORD OF DRAGONS
GLOBAL

PRODUCT DESCRIPTION 2023.1Q
SOTEM MOBILE CO LTD



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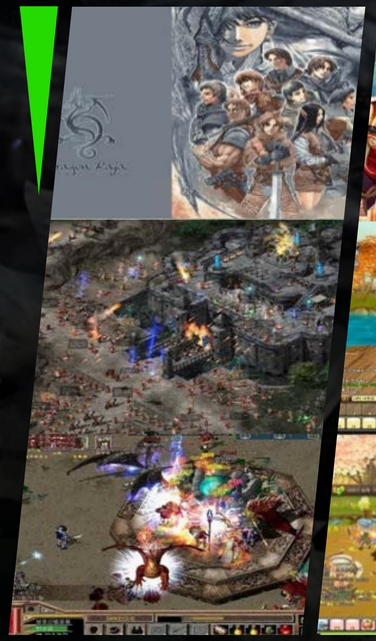
Project Summary

01	Game Name	Lord Of Dragons
02	Genre	Full 3D MMORPG
03	Engine	UNITY 3D 2019
04	Platform	Android, IOS (scheduled), AOS Emulator (NOX & Bluestacks, etc).
05	Token	LOGT (ERC-20), LORT (BEP-20), NFT (BEP-721)
06	Exchange	Plan to be listed in February & March, NFT not yet sold.
06	Language	EN, KR, CN, ID, PT, JP (scheduled), TH (scheduled)
06	Community	Discord - https://discord.gg/lordofdragons Twitter - https://twitter.com/Global_LoD Medium - https://medium.com/@Global_LoD Website - http://secret.lordofdragons.io/
06	White Paper	https://doc.lordofdragons.io
06	Feature	Free to play & Play to Earn, Token & NFT deposit and withdrawal, MMORPG, Party feature, Robust Guild system, Single targeting system, Six unique weapon systems, Player vs Player (PK) system, Challenging Field boss content, Server chat for seamless communication, Equipment upgrade system for character progression, Main scenario quest,

Dragon Raja (PC)



[PC MMORPG]

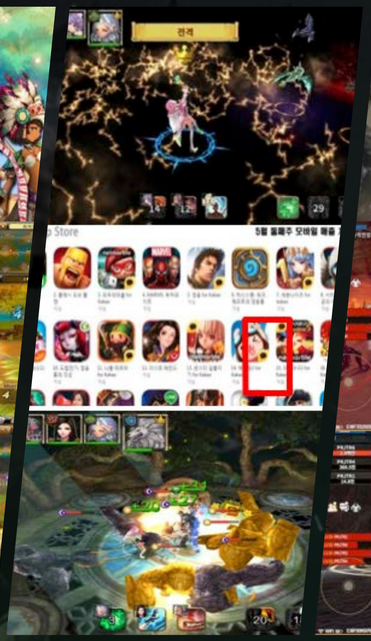
Based on Lee Young Do's novel "Dragon Raja"
Available in Korea in 2000-2011

Dragon Saga (PC)

[PC Transverse Scroll MMORPG]

Available in 11 countries ncluding North America, Europe and Japan

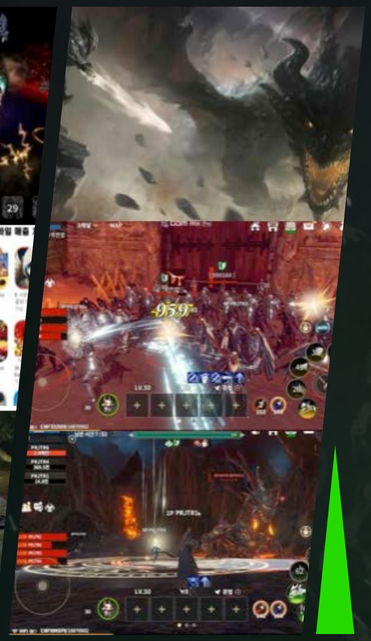
East Legend (MO)



[Mobile SRPG]

Global service in 2015 (with Com2us)

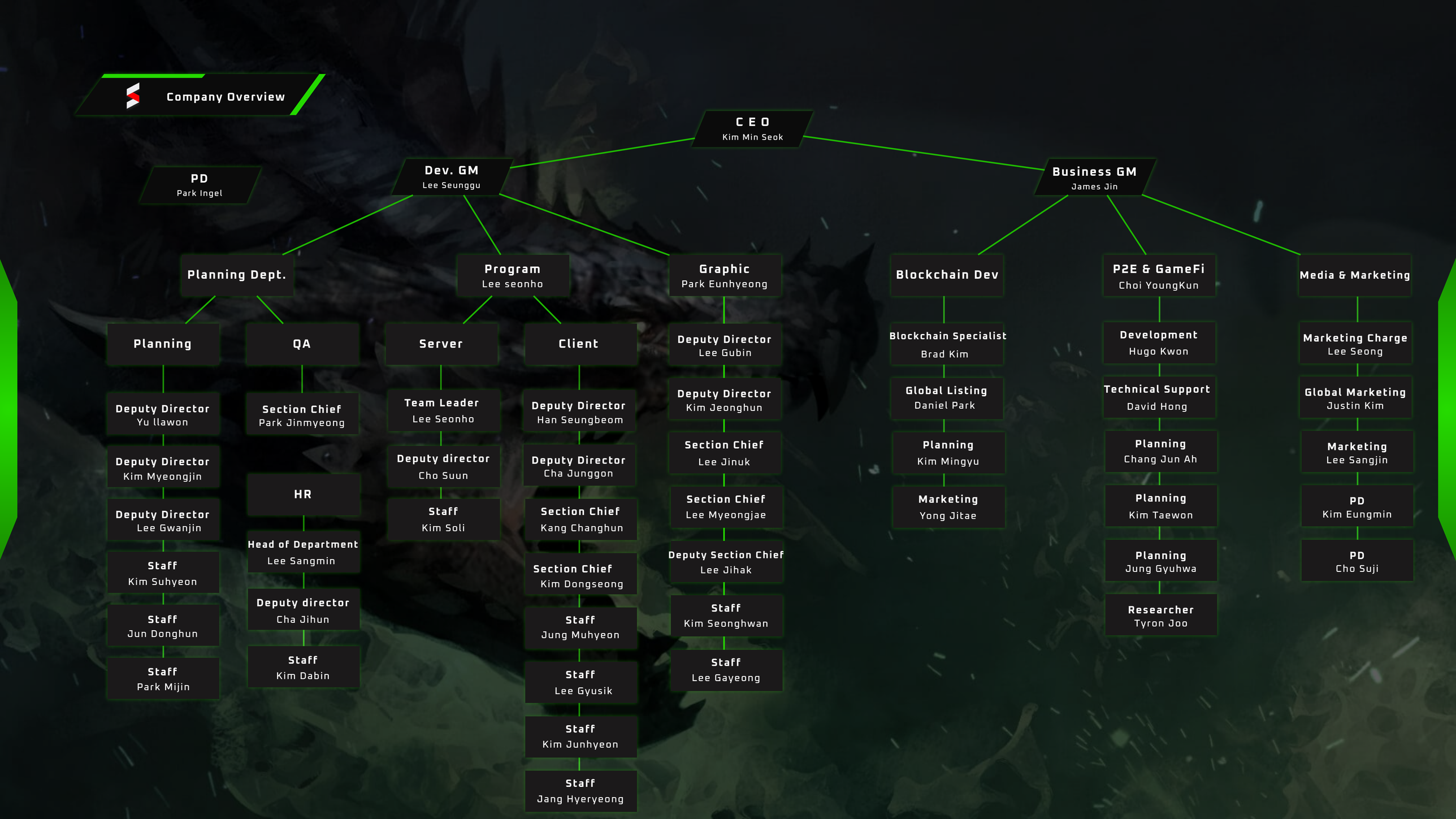
Lord of Dragon (MO)



[Full 3D MMORPG]

Global service in the 1quarter of 2023

Company Overview



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Classic 3D MMORPG

At Lord of Dragons (LOD), we believe that games must be ‘fun to play’, before all things.

LOD is vastly different from other games that are mainly focused on ‘Earn’ element of P2E. We strive our games to be the one that players would continue to play just because it is fun to spend time with
Along with sustainable token-economics, we have prepared various in-game contents such as PvP, real-time weapon switching, core/light user loops, and many more to elevate the gaming experience.

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Core · PvP Seige Battle

Siege Battle that moves your heart. 500 vs 500 real-time Siege Battle

- Strategic allocation required by weapon usage
- Various battle strategies and moves required to hunt monsters, players, and objects
- Many useful items can be acquired
- Real-time battle status report and communication via mini-map
- Attractive rewards for winning team

Weapon Switching

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Real-Time Weapon Switching

- Playing multiple classes through single character
- Unique in-game experience (up to 3 weapons can be slotted)
- Real-time role swaps at party/guild contents
- Combat strategies based on weapon attributions
- Weapon specific attribution, revamp, skill sets & levelling up available
- Total of 12 weapon types available (6 available at launch)

Lord of Dragons is proud to introduce ‘Multi-Weapon System’, which is a first for MMORPG. And this is vastly different from simple weapon switching mechanisms from other games.

‘Multi-Weapon System’ allows players to have 3 different classes of weapons on slots, then freely choose the type of weapons depending on which kind of monsters or other players. Additionally, system allows to acquire weapon skills and revamping those skills through skill points as the character gains level.

Such unique system allows players to have an opportunity to experience multiple classes with just a single character.

Weapon Switching

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Weapon Types & Attributions

Sword & Shield - Tanking

Tanking ability like provocation

Bow - Dealing (Long Range)

Fast & Strong attack from Long Range

Great Swrod - Hybrid

Tanking and Dealing Mix

Rapier - Dealing (Short Range)

Fast & Strong attack within Short Range

Staff - Magic (Long Range)

Heal and wide-area attack

Dual Sword - Dealing (Short Range)

Assassinate via hide

Core Loop

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Various In-Game Experiences Available

Solo Play

Reward Dungeon
- Field with limited play time
- Exp/Gold as rewards
- Revamp & Magical Stones

Daily Missions
- 8 daily missions
- Skills/Mastery points
- Exp/Gold/Diamond

PvP Battle
- Transform/Cape Lottery Boxes
- Honor points / shops
- Weekly ranking rewards

Party / Guilds

Boss Dungeons
- 3 daily entrance
- Instance dungeon
- Rare Weapon/Armor

Chaos Fields
- PvP field for Guilds
- Rare Acc./Cape
- Relic / Relic Shop

PvE Siege Battle
- Mass Guild contents
- Requires 15+ players
- Practice round before PvP Battle

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P2E ON MMORPG

LOD provides various in-game monetary assets through NFTs.

LOGT/LORT related items, powerful weapons, skins, consumables and many others will be available.

NFTs that will change in-game experience and elevated user accessibility will also be launching.

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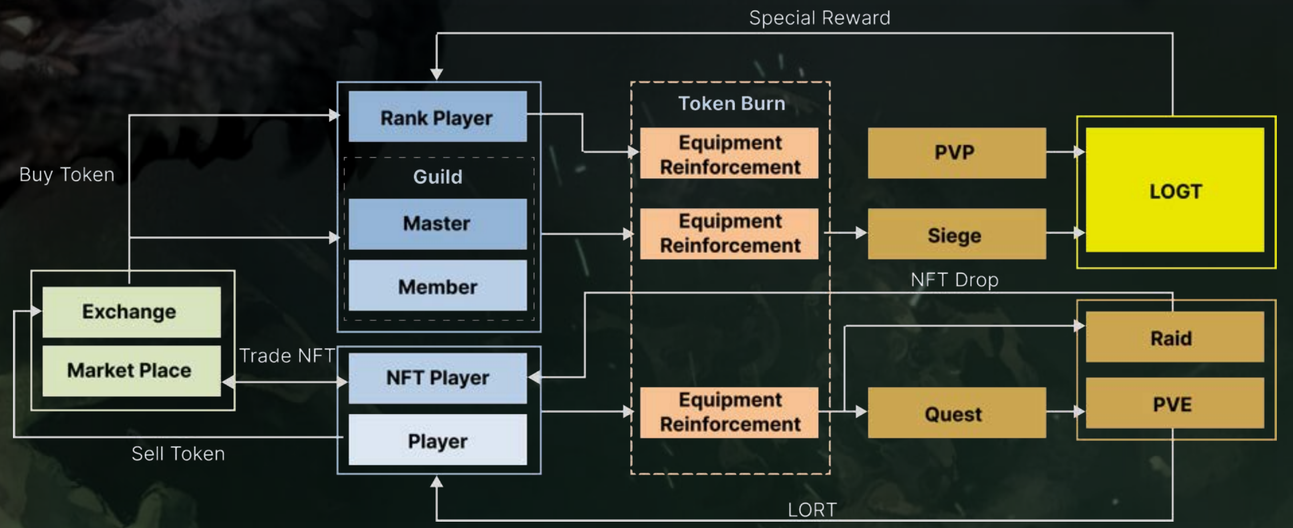
Ecosystem

Players can choose to play the game for free (F2P), or they can become an NFT player by purchasing NFTs. NFTs allow users to earn more LORTs within the game. Both free players and NFT players can obtain LORTs through various activities such as Party Raids, PVE, and Quests, and have the option to trade their earned LORTs on designated exchanges.

As they play, players can form guilds, participate in party play, and for those seeking to attain higher rankings, strive to become a Rank Player or Guild Master. To strengthen their playable characters, players must purchase LORTs from exchanges and invest them in enhancing equipment, creating a mutually beneficial cycle of supply and demand.

Rank Players and Guild Masters can earn LOGTs through competitive content. LOGTs are utilized to cast a vote on the future policy of the game, and they can also be traded on exchanges for fiat.



LORT

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LOD Reward Token

Unlimited Qty Issuance,
BSC Network(Bep-20) Pancake Swaps for
Listing purposes at BSC DEX

- **Acquisition**
  Complete daily challenges (F2P), Exclusive dungeon for NFT holders.
- **Issuance**
  Conditional issuance via smart contract upon withdrawal request by entitled user.
- **Incineration**
  Incineration through equipment reinforcement, character growth, and other in-game content.
- **Description**
  LORT is a key resource for essential in-game content and can be earned and monetized by all players.

LOGT

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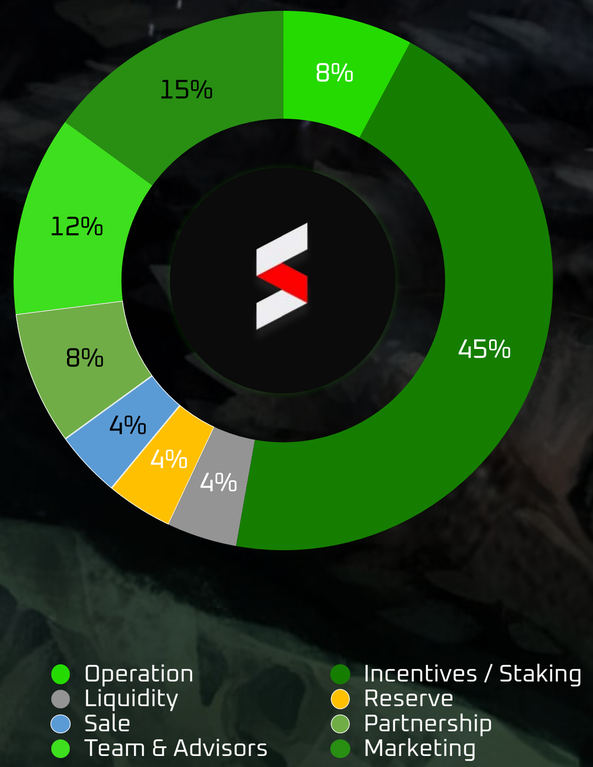
LOD Governance Token

Game Incentives are paid out through upper tier competitive contents while additional benefits for high-ranking players are also in the pipeline. Governance voting system will be implemented to cast a vote on future game contents and policy making.

- Limited Issuance : 1 billion
- Ethereum(Erc-20) Network
- Listings at Top 10 CEX

Token Information

Token Usage



Target Price

0.2 USD

Liquidity 4.2%

42,000,000 100% Unlock at TGE

Reserve 4%

40,000,000 10% Unlock at TGE 36 Months Linear vesting for the rest

Sale 4%

40,000,000 TGE 5Months Cliff 10Months Vesting for the rest

Operation 7.8%

78,000,000 10% Unlock at TGE 48 Months Linear vesting for the rest

Team & Advisors 12%

120,000,000 TGE 5 Months Cliff 36 Months Linear vesting for the rest

Marketing 15%

150,000,000 10% Unlock at TGE 48 Months Linear vesting for the rest

Strategic Partnership 8%

80,000,000 TGE 5 Months Cliff 36 Months Linear vesting for the rest(Burn of non-contained supplies)

Game Incentives/ Staking Reward 45%

450,000,000 60 Months Linear Vesting

Governance function

LOGT is a governance token that grants holders the right to participate in various decision-making processes within the game's ecosystem. More details about these processes will be released gradually as the game's content is unveiled.

- **Scope of voting influence**
  Chaos Field / Great Labyrinth / right to adjust participation time and frequency limits for additional game content
  Chaos Field / Great Labyrinth / Right to adjust the number of participations in additional content

- **Voting period**
  Voting for important decisions is conducted weekly on Mondays at UTC 00:00, with each voting period lasting for one day (24 hours)

- **Voting Participation Conditions**
  Holders of LOGT tokens can exercise one vote for every 200 tokens they hold, but please note that the tokens used for voting will not be burned or recovered.

NFT

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Non-Fungible Token

- **Race Costume NFT**

  3 different collections comprised of Beny / Arche / Luchia

- **Specification**

  Limited Sales Only
  Special design applied.
  NFT Exclusive Dungeons for additional LORT acquisition
  Special racial stats given per weapons (TBD)

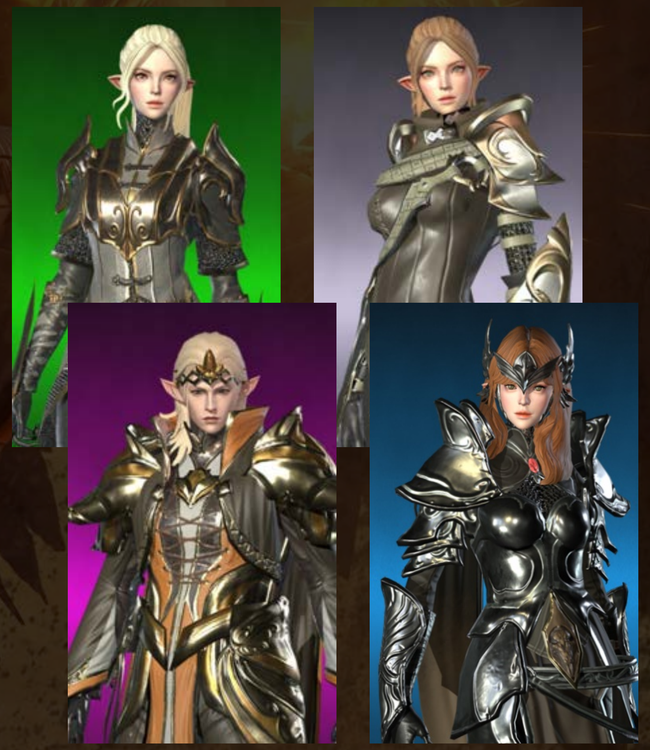
- **Detail**

  Different rarities for collections

Rarity	Additional Daily Reward
Epic	1,200 LORT
Super Rare	360 LORT
Rare	120 LORT
Normal	60 LORT

Price

Category	Sales Prices (TBC)
Public	149 USD
WhiteList	99 USD
Partnership	80 USD



Introducing LOD NFT Collections

Lord of Dragons is a mobile game that leverages NFT elements to enhance the game's fun and economy.
The NFTs will be issued in three collections, each representing one of the game's three races: Beny, Luchia, and Arche. Additionally, NFTs are classified into four different levels of rarity: Normal, Rare, Super Rare, and Epic.

NFTs provide a variety of benefits, enhancing the gaming experience by offering upgraded appearances and abilities for player characters.
When users add an NFT to the game and apply it to their account, their character assumes the appearance of the corresponding race.

Race Weapon Synergy Ability						
Race	Bow	Rapier	Staff	Duble Sword	Sword and Shield	Great Sword
Beny						
Luchia						
Arche						
Detailed figures will be released after the balance test.						

Moreover, NFT holders gain access to exclusive weapon synergy stats for each race. For example, the Benny race excels with Bows and Rapiers, the Luchia race with Staves and Dual Swords, and the Arches with Swords and Shields as well as Great Swords. Players looking to specialize in a particular weapon will require an NFT from a race that matches their preferred combat style..

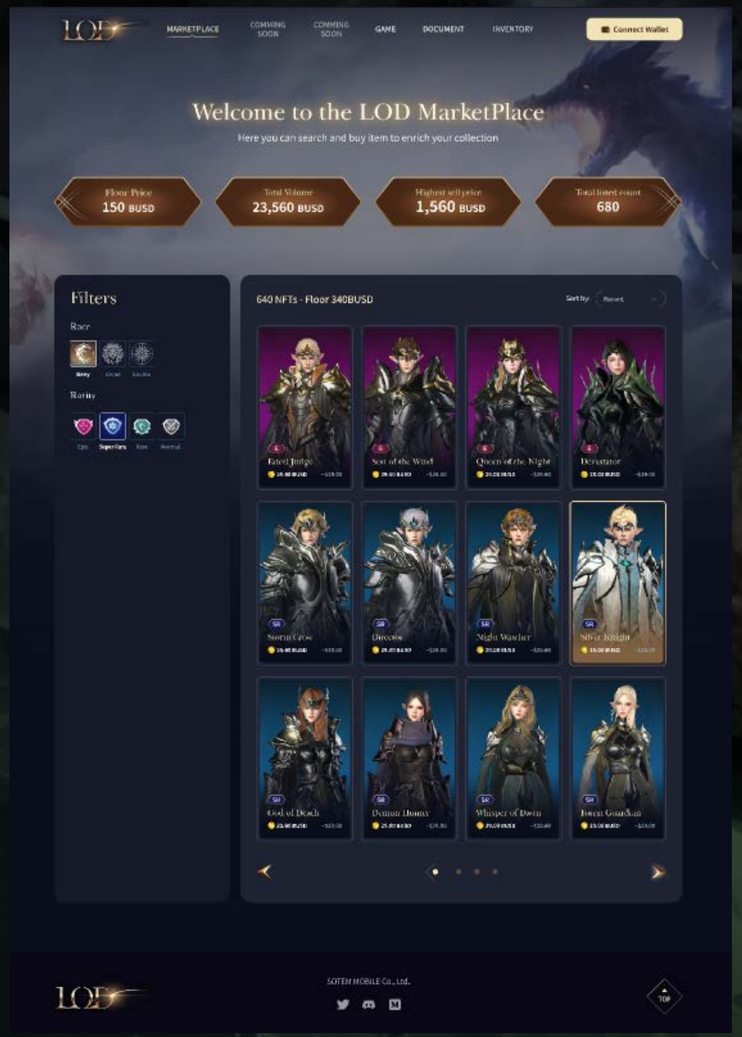
Additionally, NFTs grant extra stats, such as HP, MP, Movement Speed, and Attack Speed, making them a great choice for users aiming to strengthen their characters. The rarer the NFT, the more stats it provides, which makes them crucial for players who wish to advance quickly and obtain items.

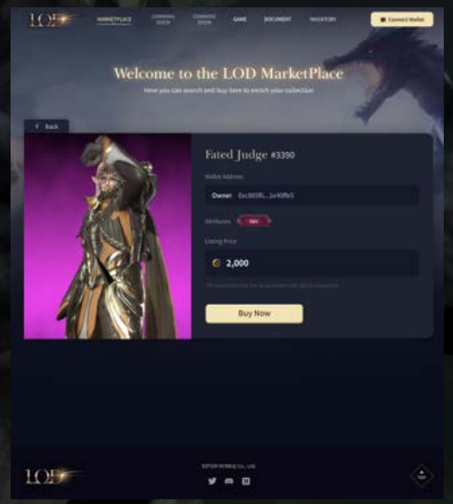
Additional Ability				
Rarity	HP	MP	Move speed	Aeeack speed
Normal	50	25	0	15
Rare	100	50	10	30
Super Rare	200	100	15	45
Epic	400	200	20	70

Daily NFT Reward Dungeon		
Rarity	1 times	Total (3 times)
Normal	20 LORT	60 LORT
Rare	40 LORT	120 LORT
Super Rare	120 LORT	360 LORT
Epic	400 LORT	1200 LORT

Possessing an NFT allows users, regardless of their race, to access bonus content - the NFT Reward Dungeon - based on their NFT's rarity. Upon completing the dungeon, users can earn additional $LORT, a primary currency within the game's ecosystem. The scarcer the NFT, the greater the potential $LORT earnings, rendering NFTs a valuable asset for players striving to progress rapidly and accumulate more in-game rewards.

In summary, the NFT elements in Lord of Dragons are designed to elevate the gaming experience and offer players a means to gain tangible value from their in-game efforts. NFTs provide both aesthetic and functional advantages, making them indispensable for players who seek rapid progression and extra rewards.





NFT Platform

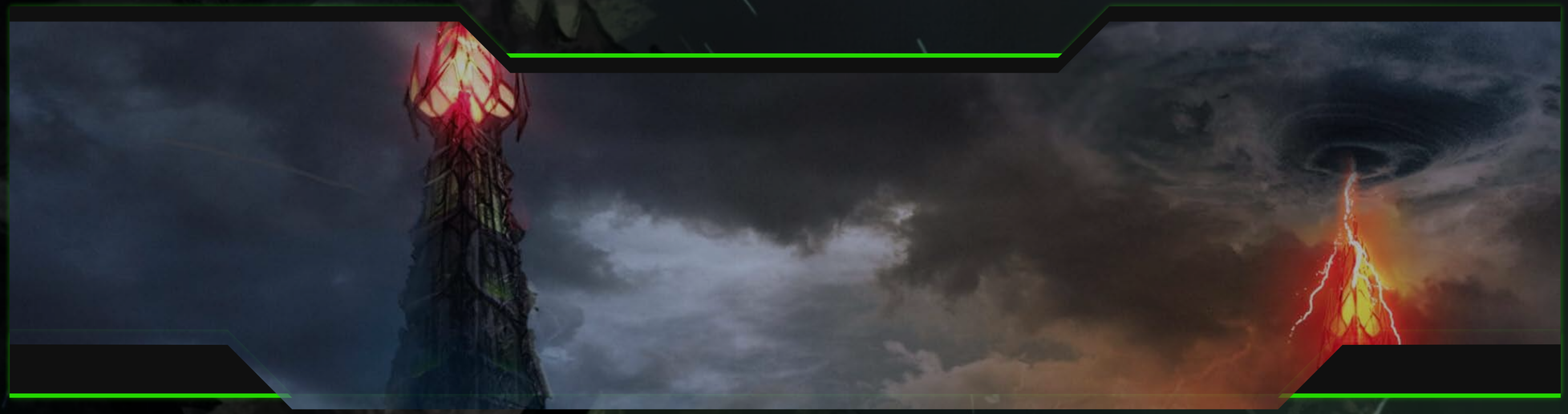
In-house developed Marketplace
will be deployed for users to freely trade NFTs between them.
Participants at the marketplace will
be able to opt for additional profits outside of in-game environment.

NFTs that will be on sale at the
time of game release will provide permanent ownership of offered
in-game assets to our users while nurturing the group of top-tier players
within the game and
ensure all necessary supports and aspects for them to maximize their
rewards and benefits through
playing the game.

https://marketplace.lordofdragons.io/

Roadmap

This timeline details our funding and development goals



2022.3Q

- Closed Beta test(Alpha test has already been completed)
- Launching the Homepage.
- NFT Marketplace.
- NFT Product Planning.

2022.4Q

- NFT Sales.
- NFT Marketplace Launch.
- NFT Product Planning.

2023.1Q

- BETA TEST
- List on CEX & DEX
- Official Game Launch.

2023.2Q

- Leaderboard System
- Special Rewards for Top Guilds and Users
- NFT Meetings for In-Game Balancing(Guilds,Users)
- Balance Updates

Collaboration Proposal

- **Partnership Collaboration (Guild/Project/VC)**
  Mutual logo exchange and partnership announcements to stimulate growth on each parties' communities

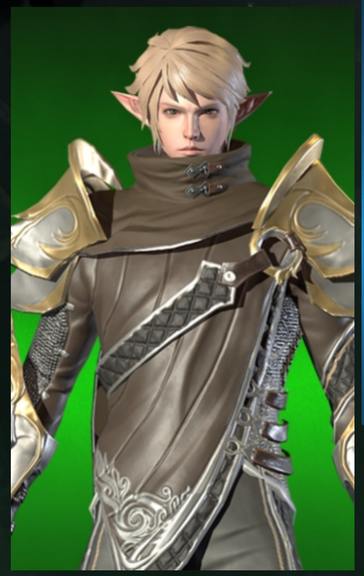
- **Marketing Collaboration(Guild/Project/VC)**
  Advertisement & User Influx Campaign (Guild/Project/VC) to be conducted based on set amount of budget agreed between both parties

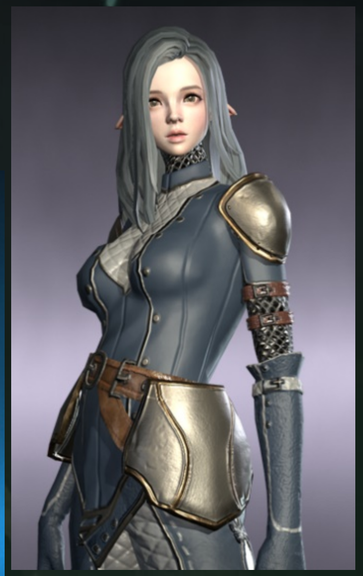
- **Investment(Only VC)**
  LOGT Token Investment Partnership
  Discussion to be held, if interested
  (TGE 5 Months Cliff, 36 Months Linear vesting for the rest)

- **NFT Block Deal (Only Guild)**
  NFT Partnership Block Deal (min: 100 qty / 3 months lock-up) (TBC)

Category	Sales Price (TBC)
Public	149 USD
WhiteList	99 USD
Partnership	80 USD

- **ETC**
  Mutual exchange in marketing efforts between South Korea - Overseas





Solid Partnership

BINANCE NFT

Web3stat

COIN98

YGG Japan

YGG SEA

PLAY IT FORWARD

VALLUNA

天火數位 GODS FLAME

37GAMES

CULTURECOM

VTC GAME GAME IS LIFE

LY TO

CERTIK

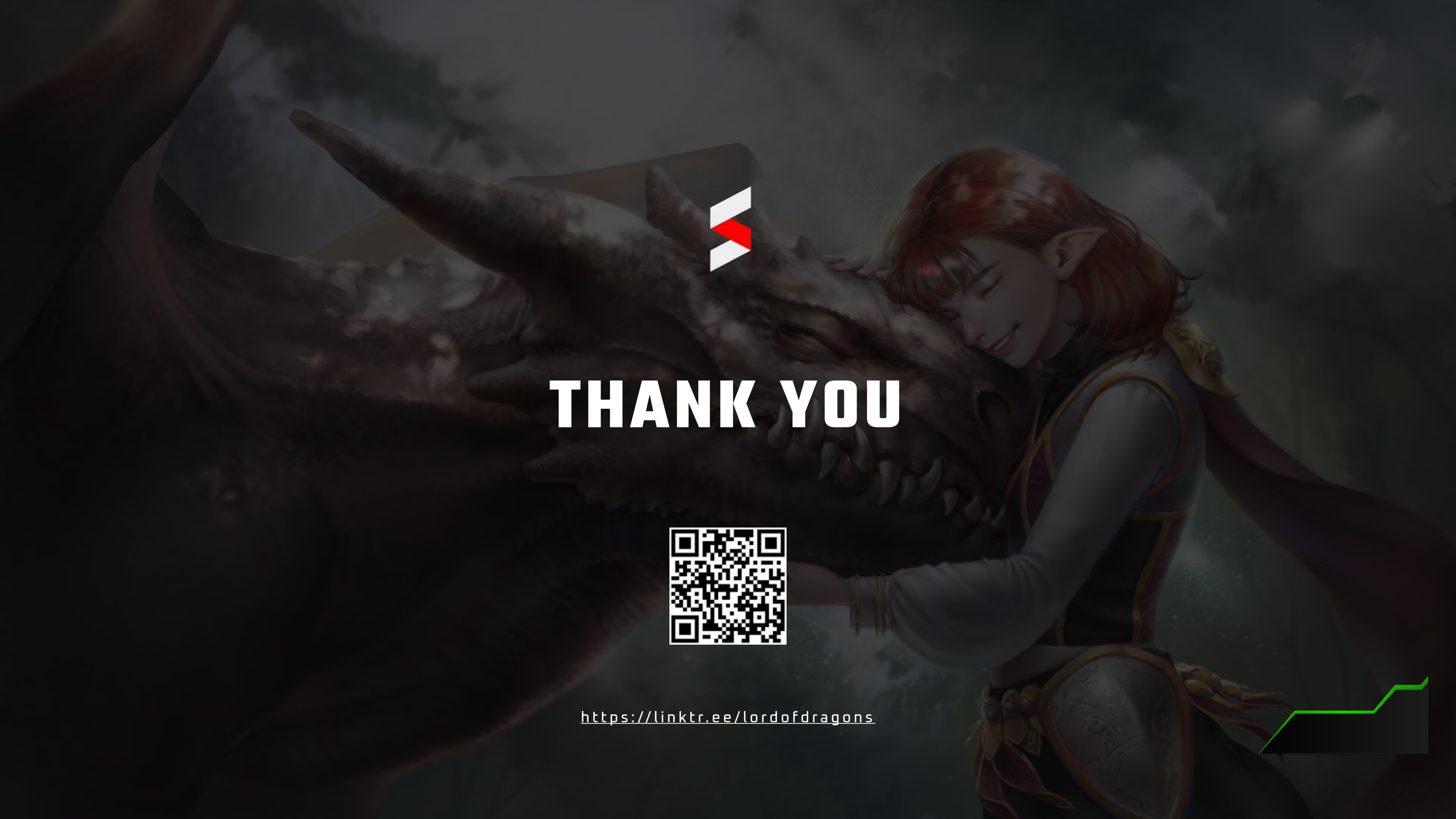
POLONIEX

Game Images

Concept Art

Concept Art

Concept Art



THANK YOU

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